I Claim:

1. A method of displaying active video on a computer system, the method comprising the steps of:

receiving at a first video graphics adapter (VGA) a first frame of active video from a video source;

rendering at least a first portion of the first frame of video at the first VGA in response to a first control signal;

rendering at least a second portion of the first frame of video at a second VGA in response to a second control signal.

2. The method of claim 1 wherein the first portion and the second portion are the same portion.

of video at the first VGA includes storing the at least a first portion of the first frame video in a video memory associated with the first VGA.

4. The method of claim 3, wherein the step of rendering at least a second portion of the first frame of video at the second VGA includes the substep of:

storing the at least second portion of the active decoded video in a first video

memory associated with the first VGA.

5. The method of claim 4 further including the substep of:
reading the second portion of the active decoded video from the first video memory and
storing the at least second portion of the active decoded video in a first video memory
associated with the first VGA.

6. The method of claim 5, wherein the first video memory and second video memory are accessed by a direct memory access (DMA) controller associated with the first VGA.

- 7. The method of claim 5, wherein the first video memory and second video memory are accessed by a direct memory access (DMA) controller on the second VGA.
- 8. The method of claim 1, wherein the first VGA is a primary VGA, and the second VGA is a secondary VGA.
  - 9. The method of claim 1, wherein the first VGA is a secondary VGA, and the second VGA is a primary VGA.
  - 10. The method of claim 1, wherein the first VGA and the second VGA are part of a video wall such that the first frame of active video is displayed across multiple displays simultaneously.
  - 11. The method of claim 1 further comprising the steps of:

    receiving at the second VGA a second frame of active video from a second video source;

    rendering at least a portion of the second frame of video at the first VGA.
  - 12. The method of claim 1, wherein the first control signal is a signal specifying a window location for displaying the active video.

13. The method of claim 12 further comprising the step of storing the window location in a preference file.

Sis

14. A processing system for executing instructions, the processor system comprising instructions for:

monitoring the location of an active video window;

storing active video data at first video memory;

sending the active video data from the first video memory to a second video memory when the location of the active video window is associated with the second video memory.

15. A method of displaying active video on a computer system, the method comprising the steps of:

receiving at a first vided graphics adapter (VGA) a first frame of active video from a video source

displaying at least a first portion of the first frame of video at a second VGA in response to a second control signal.

- 16. The method of claim 15, wherein the method further comprises the video source being a video decoder.
- 17. The method of claim 16, wherein the video decoder is for decoding a compressed video signal.
- 18. The method of claim 16, wherein the method further comprises the video source sending the first frame of data over a bus local to the first VGA.
- 1 19. The method of claim 15, wherein the method further comprises storing the first frame of active video in a video memory associated with the first VGA.
  - 20. The method of claim 15, wherein the method further comprises the video source being a television signal.



3

1

2